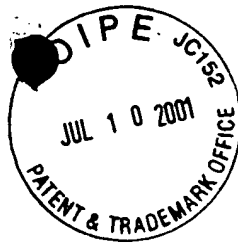


Serial No.: 09/706,055



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PATENT

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant:	Scott Watson	Examiner:	Not yet assigned
Serial No.	09/706,055	Group Art Unit:	
Filed:	November 3, 2000	Docket No.	530057-294
Title:	SYSTEM AND METHOD FOR ENHANCED BROADCASTING AND INTERACTIVE TELEVISION		

CERTIFICATE UNDER 37 CFR 1.10

I hereby certify that this correspondence and identified enclosures is being HAND-DELIVERED to Steven N. Meyers, Special Programs Examiner, Technology Center 3600, US Patent and Trademark Office, Washington, D.C. 20231 on 7/10/01

Name

[Signature]
Steven N. Blackmer

DETAILED DISCUSSION OF CLAIMED SUBJECT MATTER IN RELATION TO
REFERENCES UNDER 37 C.F.R. 1.111(a) AND (b)

Steven N. Meyers
Special Programs Examiner
Technology Center 3600
US Patent and Trademark Office
Washington, D.C. 20231

Dear Sir

In support of the Petition, the Applicant

1. United States Patent No. 6,183,366 B1 to Goldberg et al.

United States Patent No. 6,183,366 B1 to Goldberg et al., issued February 6, 2001, discloses an information service and advertising providing system for presenting interactive information services together with interactive advertising on a communications network. The

information services may be a game played interactively on the network while advertising is communicated between users and an advertising network node. Goldberg does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

2. United States Patent No. 6,135,881 to Abbott et al.

Abbott et al. No. 6,135,881 issued October 24, 2000 discloses a method of remotely interfacing with at least one player in a rule-based game over a communication medium operatively connected to one or more communication devices including a visual display wherein each player is associated with a communication device. The game corresponds to a sporting event such as a baseball game or other sporting event. Abbot does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

3. United States Patent No. 6,080,063 to Khosla

United States Patent No. 6,080,063 to Khosla, issued June 27, 2000, discloses a game play system which allows remote players to participate in a concurrent simulation of a live event as the live event is occurring. The system gathers input from sensors located at the live event, preprocesses the input, and transfers it to a computer system, which uses the input to create a concurrent simulation of the live event. A remote game player can then interact with the concurrent simulation by providing input to the concurrent simulation through a user interface. Khosla does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

4. United States Patent No. 5,907,715 to Stoel et al.

United States Patent No. 5,907,715 to Stoel et al. issued March 25, 1999 discloses a hotel room entertainment system for enabling video games to be played in rooms of a hotel without providing a video game generator in each room. The video games are provided as part of a hotel entertainment system including a head end system where the video game audio and video signals

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are generated and a plurality of guest terminals, each of which is connected to the head end system by a distribution system. Stoel does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

5. United States Patent No. 5,860,862 to Junkin.

United States Patent No. 5,860,862 to Junkin issued January 19, 1999 discloses an interactive game apparatus and method where the participants compete in a game based on an event which is occurring in real time. A visual display is broadcast on a device of an interactive module with real time score values indicative of the player's performance in the event. Junkin does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

6. United States Patent No. 5,734,413 to Lappington et al.

United States Patent No. 5,734,413 to Lappington et al. issued March 31, 1998 discloses an interactive television system and method which allows many interactive programs to run concurrently. The system comprises a receiver, transmitter, processors, dial-up modem, and a display unit, with remote terminal means for presenting interleaved interactive programs. Lappington does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

7. United States Patent No. 5,695,401 to Lowe et al.

United States Patent No. 5,695,401 to Lowe et al. issued December 9, 1997 discloses a player interactive live action football game comprising a random access storage and retrieval device and a plurality of individual, pre-recorded action football plays illustrating interaction of

players of opposite teams. The information is stored and accessible according to type of play. The game includes a microprocessor programmed to enable one or more users to select in sequence different football plays according to play type. The microprocessor also is programmed to evaluate and cumulate play results and report them to the users in a meaningful way. Lowe does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

8. United States Patent No. 5,679,077 to Pocock et al.

United States Patent No. 5,679,077 to Pocock et al. issued October 21, 1997 discloses a system and method for remote players to select the numbers on a bingo card and to have the card played in a local bingo game. Remote players wishing to play use a telephone to select the numbers on a game card that is entered into a remotely located bingo game. Players also enter identification information. A computer system plays the randomly selected balls against all the entered game cards, and determines the winners. Pocock does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

9. United States Patent No. 5,641,319 to Stoel et al.

United States Patent No. 5,641,319 to Stoel et al. issued June 24, 1997 discloses an entertainment system which enables video games to be played in a remote room of a hotel without providing a video game generator in each room. The video games are provided as part of a hotel entertainment system including a head end system where the video game audio and video signals are generated and a plurality of guest terminals, each of which is connected to the head end system by a distribution system. Stoel does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

10. United States Patent No. 5,462,275 to Lowe et al.

United States Patent No. 5,462,275 to Lowe et al. issued October 31, 1995 discloses a player interactive live action football game which may be played on a television screen. The

player interactive live action football game comprises a random access storage and retrieval device and a plurality of individual, pre-recorded action football plays illustrating interaction of players of opposite teams. This information is stored and accessible according to type of play. A microprocessor is programmed to enable one or more users to select in sequence different football plays according to play type. The microprocessor is further programmed to evaluate and cumulate play results and report them to the users in a meaningful way. The game provides an interactive, live action football game that can be played by one or more persons. Lowe does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

11. United States Patent No. 5,083,800 to Lockton.

United States Patent No. 5,083,800 to Lockton issued January 28, 1992 discloses a game of skill or chance playable by several participants remote from each other in conjunction with a common event, such as a computer game. The game is suitable for use with remote users' personal computers. By connection to a mass communications one way channel, such as an FM SCA channel, variations in the game parameters and characteristics are broadcast at the same time to all of the individual remote players. These characteristic both initialize characteristics of the game and when the game is being played, provide updated playing parameters. A score can later be uploaded to the central station by, for example, telephone lines. Lockton does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

12. United States Patent No. 5,073,931 to Audebert et al.

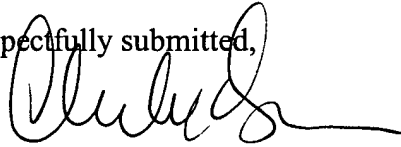
United States Patent No. 5,073,931 to Audebert issued December 17, 1991 discloses a device which allows an individual to participate in a television program as a function of remotely loaded data. It includes a device for reception of data, a keyboard, a clock and a device for processing data entered at the keyboard as a function of the remotely loaded data and for producing as a result which is a function of the processing. A device for certification is coupled

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to the clock in order to measure the elapsed time between a characteristic instant of the running of a scenario in the device and the establishment of a certification link with a server. A certified result is supplied by a device for comparison when there is equality, to within a given tolerance, between the measured time and a reference time computed by the server. Audebert does not disclose the use of code fragments or synchronization involving setting a client's application clock to global time.

Date: July 9, 2001

Respectfully submitted,



Charles Berman
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FORM PTO-1449 (Modified)		Docket No.: 530057-294		Serial No.: 09/706,055	
LIST OF PATENTS AND PUBLICATIONS FOR APPLICANT'S INFORMATION DISCLOSURE STATEMENT		Applicant: Scott Watson			
		Filing Date: November 3, 2000		Art Unit: 3682	
UNITED STATES PATENT DOCUMENTS					
*Exr's. Inits.	Ref.	Patent No.	Date	Name	US Class Sub Class Filing Date (if applicable)
	AA	6,073,931	12/17/91	Audebert et al.	
	AB	5,083,800	01/28/92	Lockton	
	AC	5,462,275	10/31/95	Lowe et al.	
	AD	5,641,319	06/24/97	Stoel et al.	
	AE	5,679,077	10/21/97	Pocock et alo	
	AF	5,695,401	12/09/97	Lowe et al	
	AG	5,734,413	03/31/98	Lappington et al.	
	AH	5,860,862	01/19/99	Junkin	
	AI	5,907,715	03/25/99	Stoel et al.	
	AJ	6,080,063	06/27/00	Khosla	
	AK	6,135,881	10/24/00	Abbott et al.	
	AL	6,183,366	02/06/01	Goldberg et al.	
FOREIGN PATENT DOCUMENTS					
Exr's. Init.	Ref	Document No.	Date	Country	Intl Class Sub Translation? Yes No
	AM				
	AN				
	AO				
	AP				
OTHER REFERENCES (Including Author, Date, Title, Pertinent Pages, Etc.)					
Exr's. Inits.	Ref.	Bibliographic Data			
	AQ				
	AR				
Examiner		Date Considered			
* Examiner: Initial if citation considered, whether or not citation is in conformance with M.P.E.P. ¶ 609. Draw line through citation (i.e., citation) if not in conformance and not considered. Include copy of this form with next communication to applicant.					

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